

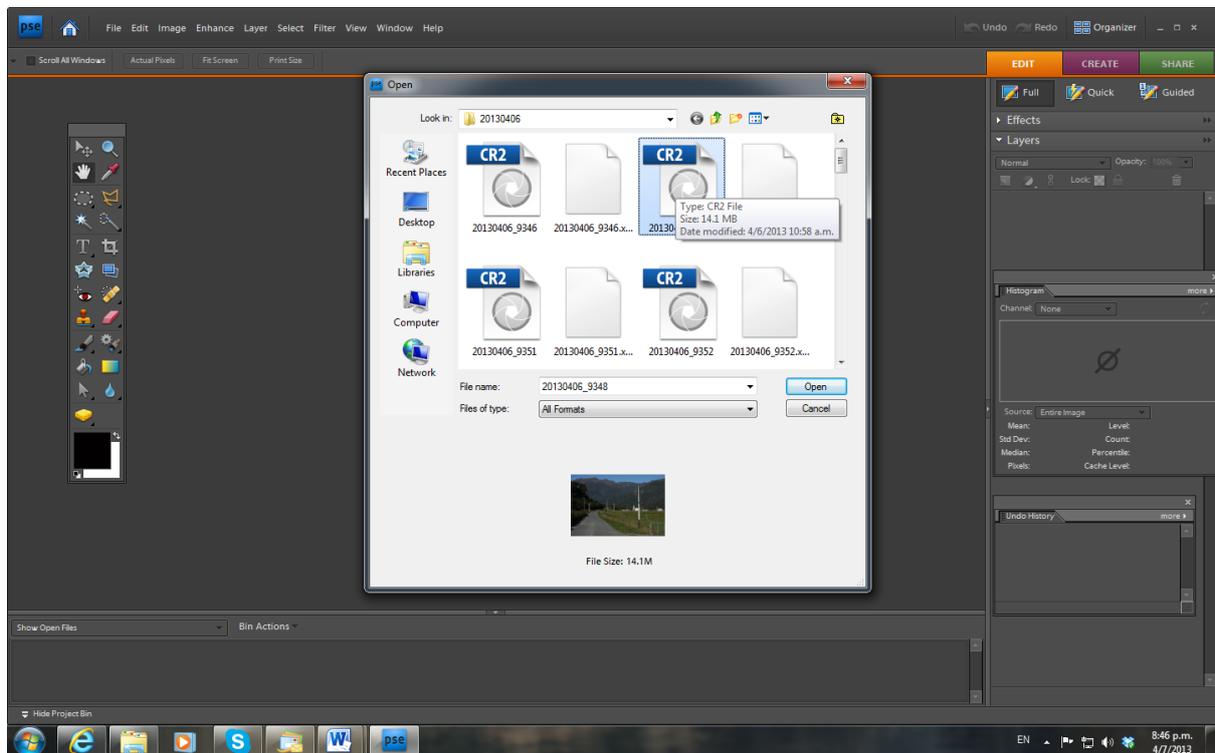
Sizing an image in Photoshop Elements.

With computer software there are many ways of achieving a desired end result. Just because I do it one way and you do it another, it does not mean that I am right and you are wrong, all it means is that there can be multiple ways of achieving the same end result. If you have a method that works for you, great keep going.

Go to Elements edit program. Note, I use Elements 7.

Open your image:- - **File – Open** - to open the image selection dialogue box, select your image then – **open**- in the selection dialogue box, or double click the selected icon.

Your screen should look something like this

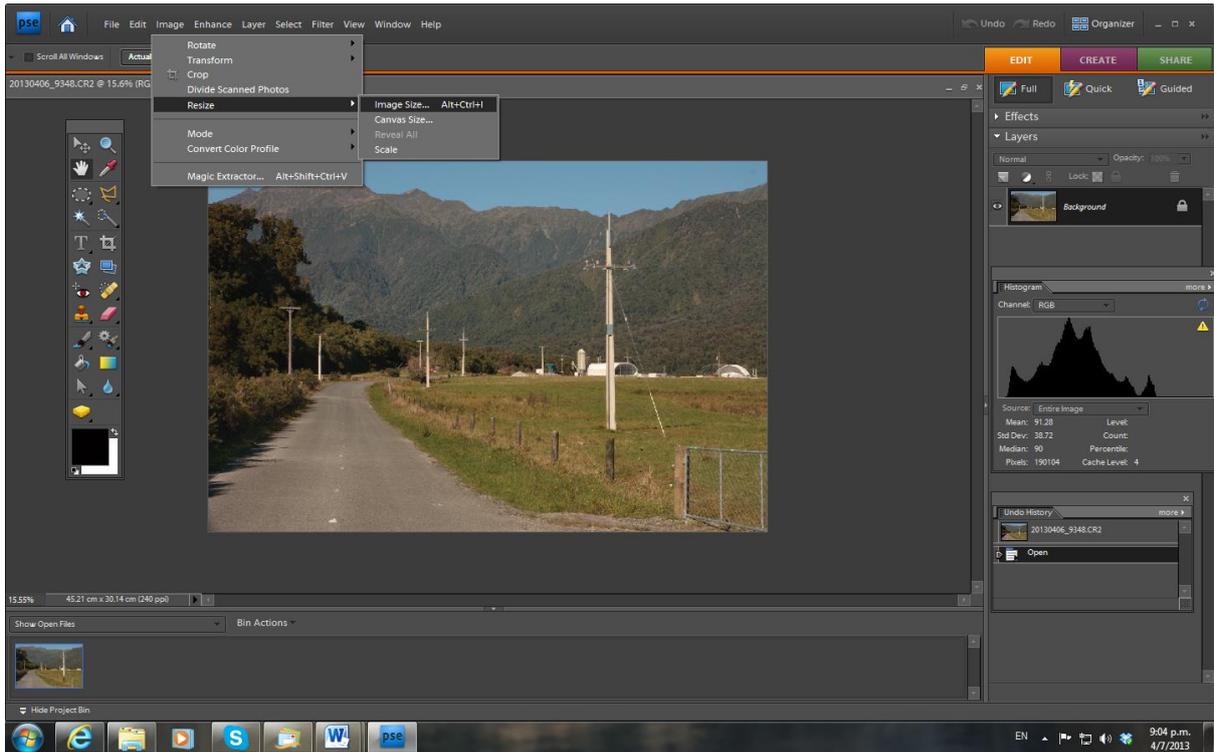


In my case this is a “raw” image indicated by the pale blue highlight, and the thumb in bottom of the dialogue box.

The image should open in the edit mode. If you are in the raw editor make whatever adjustments that you think are required, and open the image. You will now be in the Elements image editing software. To adjust the image size select – **Image- -Resize- - Image size-**

Or simultaneously press **alt + ctrl + I**

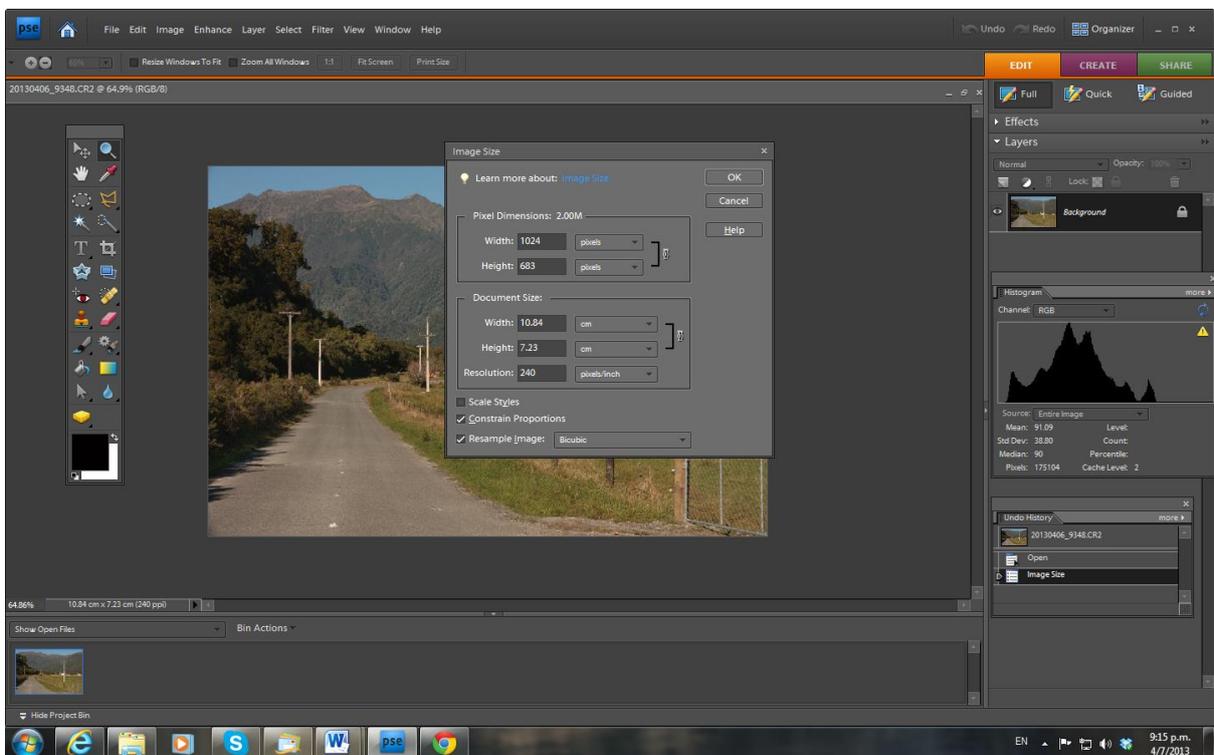
As per screen shot below



The image size dialogue box will open, type in:-

Pixel dimensions as **1680 width**, and ensure the **height is <1024** (For club competitions.) set resolution to 72

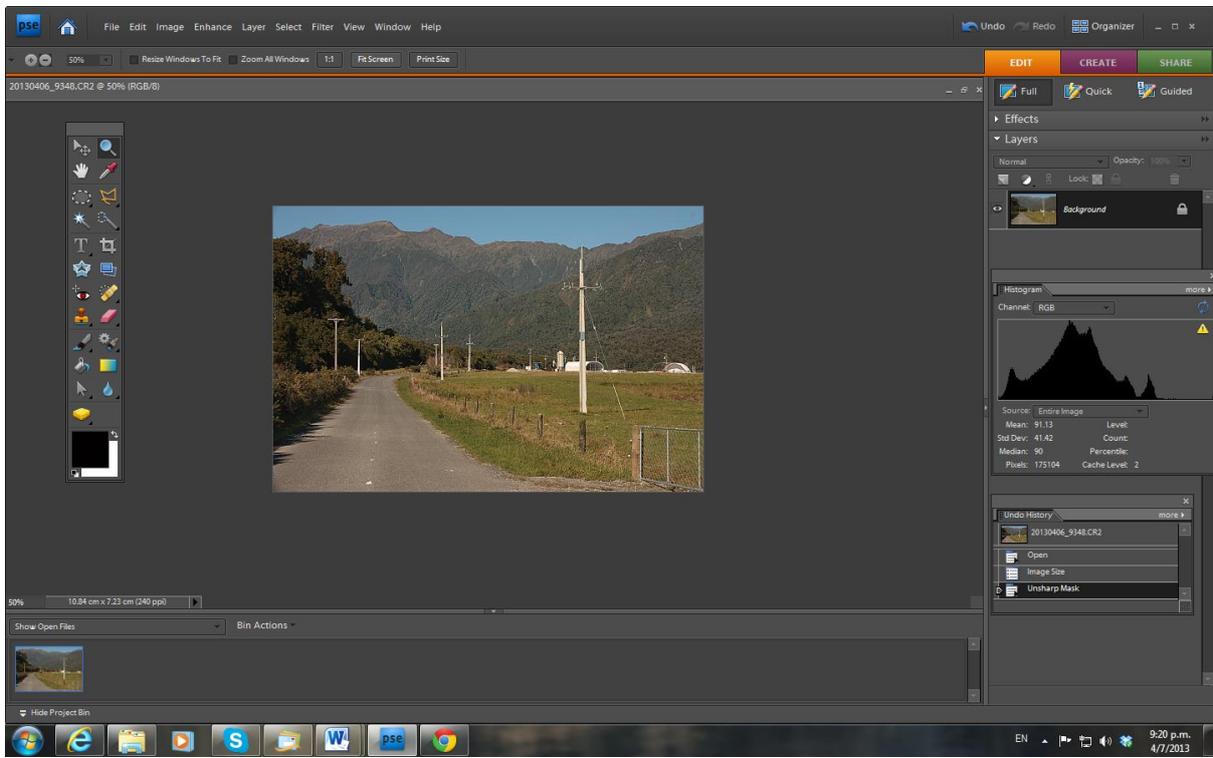
And ensure the tick boxes **Constrain proportions** and **resample image** are ticked.



Click OK .

You now have your image sized. Use 1620 x 1080 for club competitions.

Recommend sharpening the image before saving and naming the image. If you are using JPEG you should rename the image as you will overwrite the original image if you don't.



The difference between resizing and resampling has to do with whether or not you're changing the number of pixels in the image, or as Photoshop calls it, changing the pixel dimensions of the image. If you're keeping the number of pixels in the image the same and simply changing the size at which the image will print, or in Photoshop terminology, changing the document size of the image, that's known as resizing. If, on the other hand, you are physically changing the number of pixels in the image, that's called resampling.

Again, just to make sure we're on the same page so far:

- Image Resizing: Changing the size the image will print without changing the number of pixels in the image.
- Image Resampling: Changing the number of pixels in the image.

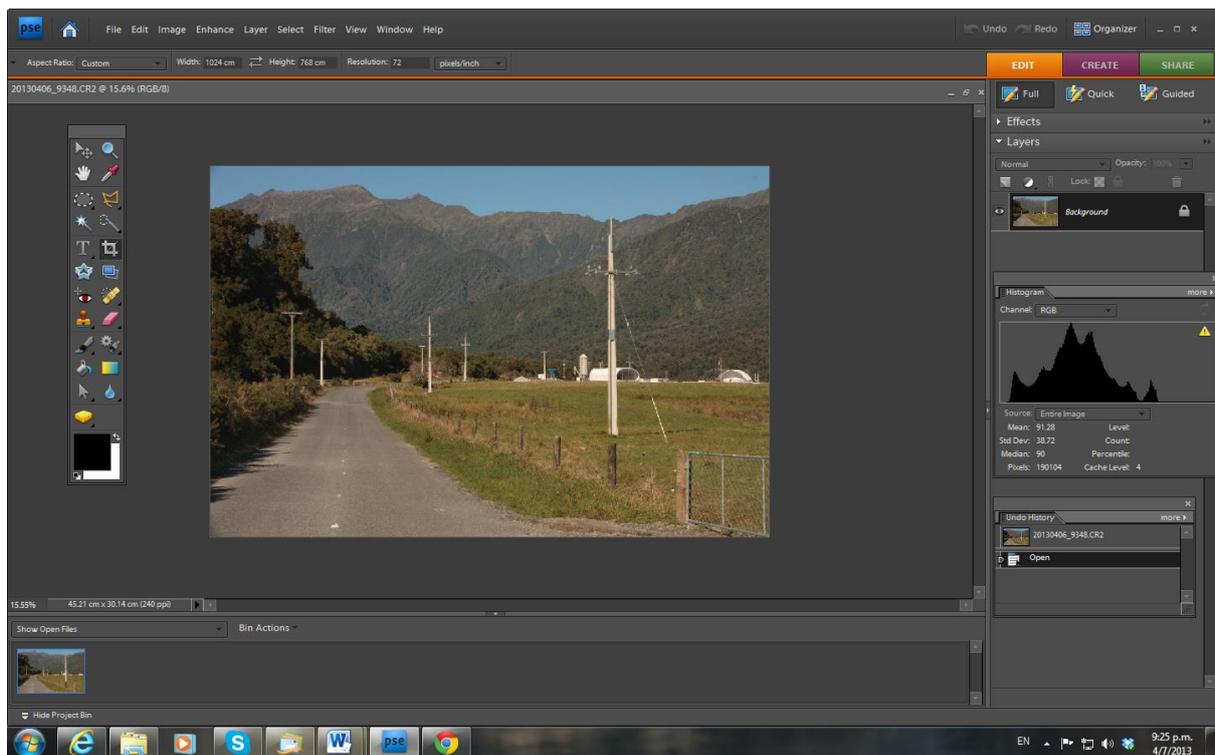
Another way of sizing the image is to use the crop tool. *This works in Photoshop CS5 as well*

Open the image, select the **crop tool**.

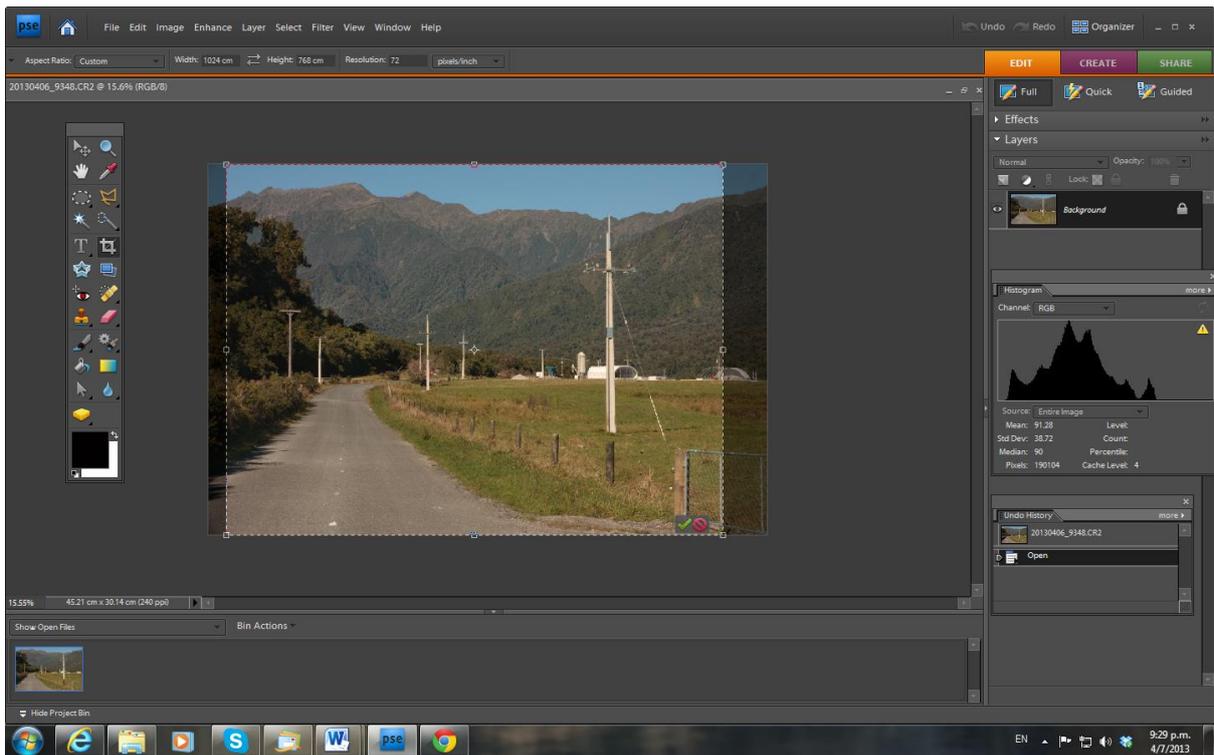
At the top screen set width to **1620 pixels**, height to **1080 pixels** and **resolution to 72**.

This is the second row down from the top of the screen.

Your crop selection will be 1024 x 768 pixels at 72 dpi resolution.



A trap is not setting “pixels” as the unit of size. I have mistakenly set 1620 cm x 1080 cm and wondered why it was taking ages for my computer to resize the image.



Select the green tick or ENTER to accept.

Sharpen your image and save.



The finished image, sized to 1620 x 1080 at 72 dpi suitable for club competitions.